

Vector Calculus
PRODUCT OF THREE AND FOUR (5)
VECTORS

Triple product (i.e. product of three vectors)

If three vectors are combined into a product, the corresponding result is called a triple product. We observe that the following triple products can be formed out of three vectors $\vec{a}, \vec{b}, \vec{c}$

(1) $\vec{a} (\vec{b} \cdot \vec{c})$ (a vector quantity)

Since \vec{a} is a vector and $\vec{b} \cdot \vec{c}$ is a scalar therefore $\vec{a} (\vec{b} \cdot \vec{c})$ is a vector in the direction of \vec{a} , whose magnitude is $(\vec{b} \cdot \vec{c})$ times that of \vec{a} .

(2) $\vec{a} \cdot (\vec{b} \times \vec{c})$ (a scalar quantity)

Since \vec{a} and $\vec{b} \times \vec{c}$ are vectors, therefore scalar product $\vec{a} \cdot (\vec{b} \times \vec{c})$ is a scalar quantity.

(3) $\vec{a} \times (\vec{b} \times \vec{c})$ (a vector quantity)

Since \vec{a} and $\vec{b} \times \vec{c}$ are vectors, therefore their cross product $\vec{a} \times (\vec{b} \times \vec{c})$ is a vector quantity.

④ $\vec{a} \cdot (\vec{b} \cdot \vec{c})$

Since \vec{a} is a vector and $\vec{b} \cdot \vec{c}$ is a scalar, therefore their scalar product $\vec{a} \cdot (\vec{b} \cdot \vec{c})$ is absurd, because the scalar product requires both vectors.

⑤ $\vec{a} \times (\vec{b} \cdot \vec{c})$

similar argument as in ④

⑥ $\vec{a} (\vec{b} \times \vec{c})$ (not defined)

Since \vec{a} and $\vec{b} \times \vec{c}$ are both vectors therefore their operations without dot or cross will be undefined.

Now, $\vec{a} \cdot (\vec{b} \times \vec{c})$ known as scalar triple product and $\vec{a} \times (\vec{b} \times \vec{c})$ known as the vector triple product.

Scalar triple product

of $\vec{a}, \vec{b}, \vec{c}$ be any three vectors, then the scalar triple product of $\vec{a}, \vec{b}, \vec{c}$ taken in this order is given by $\vec{a} \cdot (\vec{b} \times \vec{c})$.

This involves an ordered triad of vectors and moreover, it is a scalar quantity. We denote it by

$$\boxed{[\vec{a} \vec{b} \vec{c}] = \vec{a} \cdot (\vec{b} \times \vec{c})}$$

For example, if $\vec{i}, \vec{j}, \vec{k}$ be the unit vectors along three mutually perpendicular axes of coordinates then

$$[\vec{i} \vec{j} \vec{k}] = \vec{i} \cdot (\vec{j} \times \vec{k}) = \vec{i} \cdot \vec{i} = 1$$

$$\therefore [\vec{i} \vec{j} \vec{k}] = 1$$

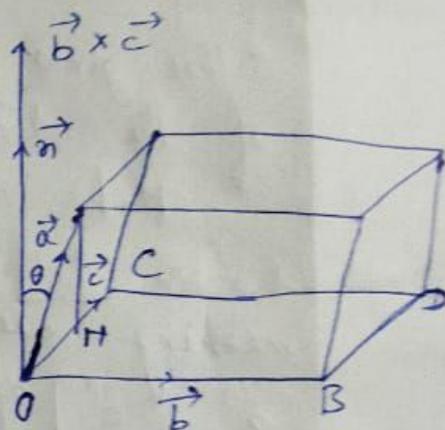
Geometrical Interpretation of Scalar triple product $[\vec{a} \vec{b} \vec{c}]$

We show that

$[\vec{a} \vec{b} \vec{c}] =$ volume of the parallelepiped having concurrent edges $\vec{a}, \vec{b}, \vec{c}$.

Proof we consider a parallelepiped having concurrent edges OA, OB, OC where O is the origin

and take $OA = \vec{a}, OB = \vec{b}, OC = \vec{c}$



Now, we have

$$\vec{b} \times \vec{c} = (|\vec{b} \times \vec{c}|) \vec{n} \quad \text{--- (1)}$$

where $|\vec{b} \times \vec{c}| =$ area of the parallelogram $OBCD$ having sides \vec{b} and \vec{c} .

Also $\vec{n} =$ unit vector perpendicular to the plane of this parallelogram in the positive sense of rotation from \vec{b} to \vec{c} .

We draw perpendicular to the plane $OBCD$. If $\vec{a}, \vec{b}, \vec{c}$ form a right handed system then the angle θ between \vec{n} and \vec{a} is acute i.e. $\vec{a} \cdot \vec{n} > 0$.

∴ $V =$ volume of the parallelepiped (3)
 $=$ (height AM) (area of the parallelogram $OBCD$),

$$= (\vec{a} \cdot \vec{n}) (|\vec{b} \times \vec{c}|) = \vec{a} \cdot (\vec{b} \times \vec{c}) |\vec{n}|$$

$$= \vec{a} \cdot (\vec{b} \times \vec{c}) = [\vec{a} \ \vec{b} \ \vec{c}] \text{ using (1)}$$

Also, when $\vec{a}, \vec{b}, \vec{c}$ form a left handed system, θ is obtuse i.e. $\vec{a} \cdot \vec{n} < 0$. In this case we have $V = -[\vec{a} \ \vec{b} \ \vec{c}]$

Hence we conclude that

$$V = \text{Volume of the parallelepiped} = |[\vec{a} \ \vec{b} \ \vec{c}]|$$

This gives the required geometrical interpretation of the scalar triple product.

Note:- On the basis of definition of the scalar triple product and its geometrical meaning, we see that the scalar triple product $[\vec{a} \ \vec{b} \ \vec{c}]$ of three vectors $[\vec{a}, \vec{b}, \vec{c}]$ is a scalar quantity and is numerically equal to the volume V of the parallelepiped of which the three concurrent edges are $\vec{a}, \vec{b}, \vec{c}$ and its sign will be positive or negative according as $\vec{a}, \vec{b}, \vec{c}$ form a right handed or left handed system of vectors.