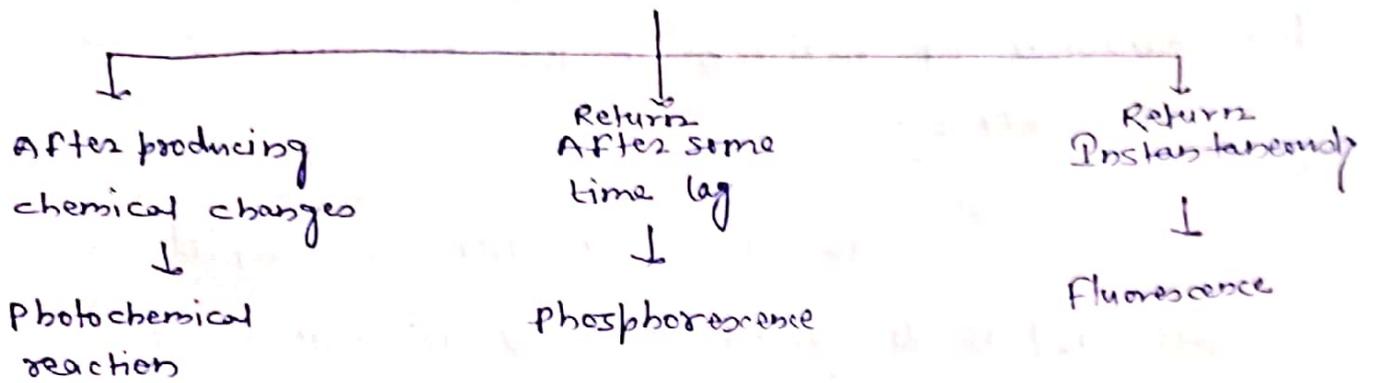


*. FLUORESCENCE & PHOSPHORESCENCE :-

Molecules which are excited to a higher energy state by absorption of photon do not remain indefinitely in such state because molecules are unstable in excited state. If the excitation energy is not removed by suitable collision or excited molecules do not dissociate, & comes to lower energy state. Then, molecules having following choices -



If the excited molecule will comes to lower energy state ~~after some time lag~~ ^{instantaneously} i.e. between 10^{-8} to 10^{-7} Sec. This re-radiation of energy is known as fluorescence.

fluorescence stop as soon as source is cut off. Because, it is a allowed transition i.e. transition occurs from singlet to singlet.



As soon as when source is cut off all the electrons (in molecule) are drained off from S_1 to S_0 .

while, on the other hand phosphorescence stop after some time lag because, it is a forbidden transition i.e. $T_1 \rightarrow S_0$ (Triplet to Singlet) and takes some time of the order of 2nd or more after the exciting radiation is cut off. The time lag between 10^{-5} sec

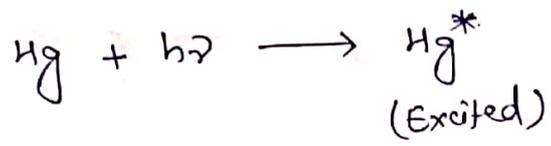
or greater. since, the transition involves spin inversion which needs time for its occurrence.

Examples:-

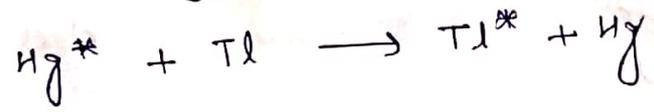
(1). The electron attracting group like $-NO_2, -Cl$, when introduced in Organic compounds tends to reduce fluorescence.

(2). The electron releasing group $-NH_2$ gradually increase the fluorescence.

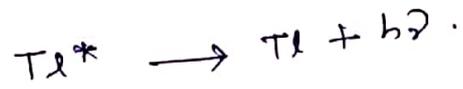
(3). The excitation of thallium atom to fluorescence.



The excited Hg^* atom collides with Tl and a part of its energy is transferred to it which is then raised to higher energy level.



The excited Tl^* atom returns to normal state and a fluorescent radiation is emitted.



Other examples of phosphorescent light are:-

(1). Zinc sulphide and sulphides of alkaline earths are an excellent examples of phosphorescent substance.

(2). Many dyes when dissolved in a liquid such as fused boric acid or glycerol and cooled unit to forms a rigid glass emits phosphorescence light.