

OPERATORS :-

Any operator is a symbol for a rule for transforming a given mathematical function into another function. It has no any physical meaning if written alone.

for example -

d/dx is an operator which transforms a function into its first derivative w.r.t 'x' as -

$\frac{d}{dx}$ transforms the function $\sin x$ into the function $\cos x$.

In general, if \hat{A} denotes an operator which transforms the function $f(x)$ into the ~~the~~ function $g(x)$.

$$\text{i.e. } \hat{A} f(x) = g(x).$$

(1) let $\hat{A} = \frac{d}{dx}$
& $f(x) = ax^2$

then, $\hat{A} f(x) = \frac{d}{dx} (ax^2) = 2ax.$

$$\text{i.e. } g(x) = 2ax.$$

(2) let $\hat{A} = a$
& $f(x) = x^2 + c$

then, $\hat{A} f(x) = a(x^2 + c) = ax^2 + ac$

$$\text{i.e. } g(x) = ax^2 + ac.$$

An operator can be added, subtracted, multiplied and have some other properties.

An operator is thus, an instruction that carrying out certain operation. An operator is written with a cap sign ($\hat{}$) over head.

eg.

$$\text{Hamiltonian operator} = \hat{H}$$

Angular momentum operator :-

The Angular momentum operator (\vec{L}) is expressed in the terms of position vector (\vec{r}) and linear momentum vector (\vec{p}) as.

$$\vec{L} = \vec{r} \times \vec{p}$$

if \vec{i} , \vec{j} and \vec{k} are unit vectors along x, y & z co-ordinates respectively then -

$$\vec{r} = \vec{i}x + \vec{j}y + \vec{k}z$$

$$\text{and } \vec{p} = \vec{i}p_x + \vec{j}p_y + \vec{k}p_z$$

$$\begin{aligned} \text{Thus, } \vec{L} &= (\vec{i}x + \vec{j}y + \vec{k}z) \times (\vec{i}p_x + \vec{j}p_y + \vec{k}p_z) \\ &= \vec{i}(yp_z - zp_y) + \vec{j}(zp_x - xp_z) + \vec{k}(xp_y - yp_x) \end{aligned}$$

$$\approx \vec{L} = \vec{i}L_x + \vec{j}L_y + \vec{k}L_z$$

Now taking the coefficient of i, j & k from both parts separately. Thus,

$$L_x = (y p_z - z p_y) = \frac{h}{2\pi i} \left(y \frac{d}{dz} - z \frac{d}{dy} \right)$$

$$L_y = (z p_x - x p_z) = \frac{h}{2\pi i} \left(z \frac{d}{dx} - x \frac{d}{dz} \right)$$

$$\& L_z = (x p_y - y p_x) = \frac{h}{2\pi i} \left(x \frac{d}{dy} - y \frac{d}{dx} \right)$$

Where, 'i' is an imaginary quantity.

$$\text{i.e. } i = \sqrt{-1}.$$

* Linear and non-linear operator.

Linear operator.

An operator while operating the sum of two functions and gives the same results as the sum of operations of the two ~~var~~ functions separately then, it is called linear operator.

for example-

The differential $\frac{d}{dx}$ is a linear operator

$$\text{i.e. } \frac{d}{dx} [f(x) + g(x)] = \frac{d}{dx} f(x) + \frac{d}{dx} g(x)$$

Where, $f(x)$ & $g(x)$ are two functions.

$\frac{d}{dx}$ is operator called linear operator.

Non-linear operator :-

An operator while operating the sum of two functions gives different results from the sum of the operation of two function separately. Then it is called non-linear operator.

for example-

If $f(x)$ and $g(x)$ are two functions then, its square root operator is non-linear operator.

i.e. $\sqrt{f(x) + g(x)} \neq \sqrt{f(x)} + \sqrt{g(x)}$

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